

Interferometry 101

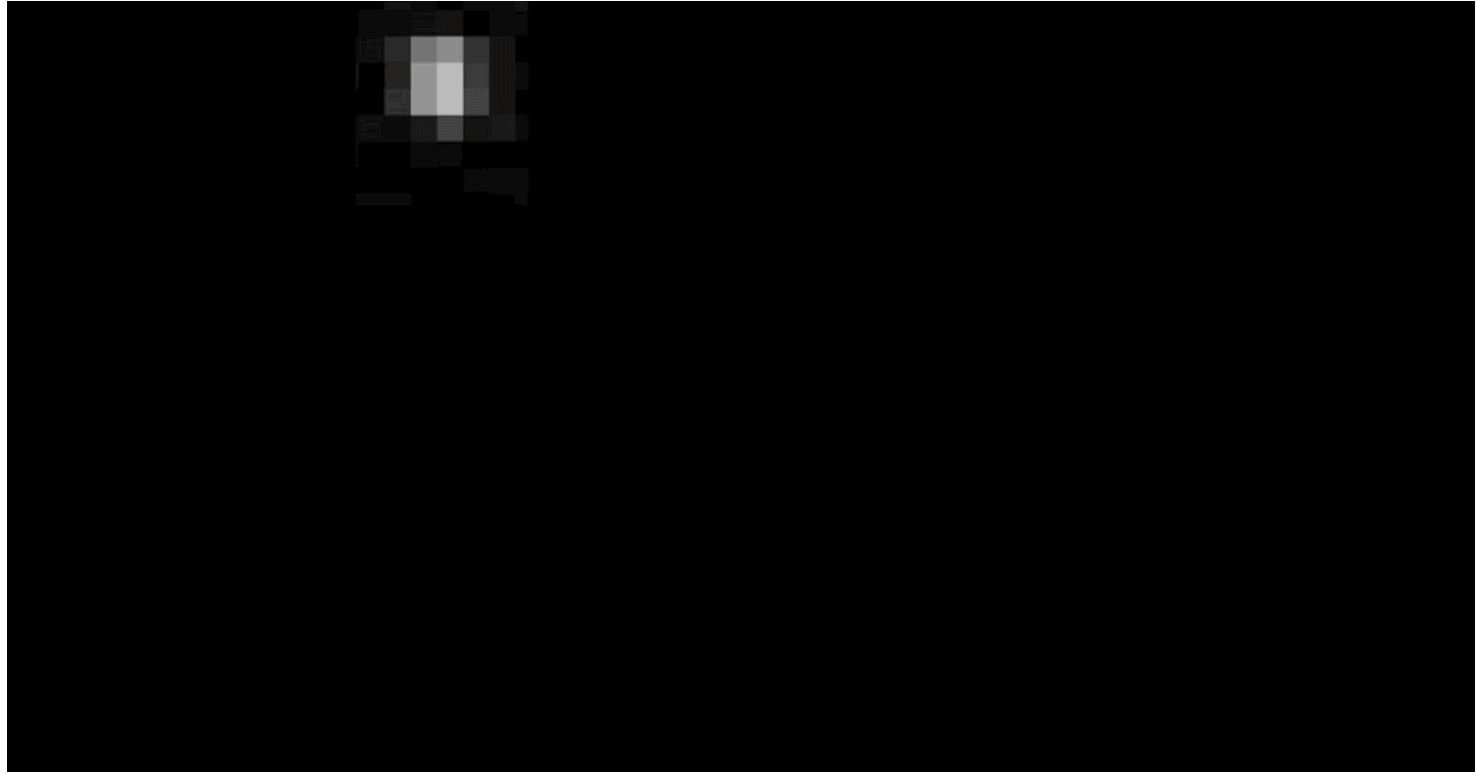
Gerard van Belle (Lowell Observatory)

Basic Science Motivation



Paul Signac, "Nice, Le Cours Saleya", 1922

Angular Resolution Makes Discoveries



Stellar Angular Sizes

(Back of the envelope)

- ▶ Use the sun as our prototype
- ▶ Solar vs. bright star apparent brightness:

$$V_{\theta} - V = -2.5 \log(I_{\theta} / I_{\odot})$$

→ 2.5×10^{10} change in apparent brightness



- ▶ Since brightness scales with disk area:

$$\frac{I_{\theta}}{I} = \frac{A_{\theta}}{A} = \frac{\omega_{\theta}}{\omega} = \left(\frac{\theta_{\theta}}{\theta}\right)^2 \rightarrow \theta = \theta_{\theta} \times \sqrt{I / I_{\theta}}$$

- ▶ Since the sun is $\sim 30'$ → $\theta_{*} = 12$ mas
- ▶ Realized by Newton

Interferometry: ‘Silver Bullet Science’

- ▶ **A very good analogy**
 - ▶ Very expensive
 - ▶ Very hard to get to work
 - ▶ But, it gets results that are otherwise impossible
- ▶ **And it’s kind of magical**

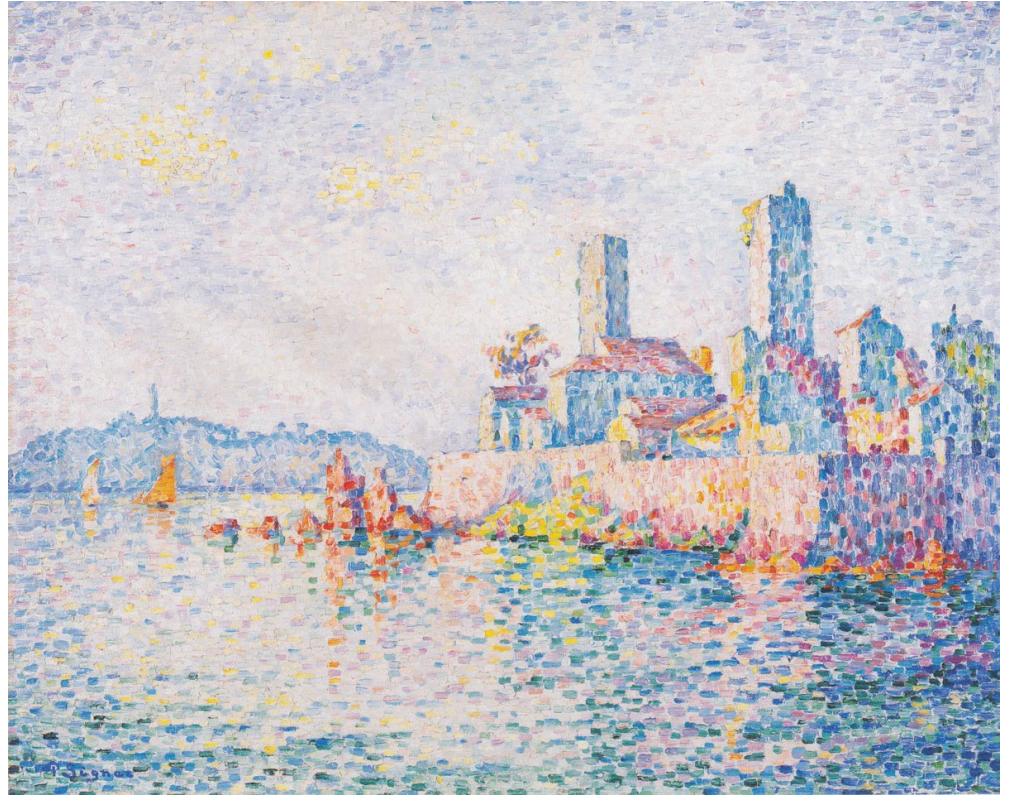


Interferometry: ‘Silver Bullet Science’

- ▶ Not something for everyone – sacrifices are made
 - ▶ Interferometers aren’t very sensitive
 - ▶ Interferometers don’t make ‘pretty pictures’
- ▶ But occasionally you have a werewolf to deal with



A Crash Course in Interferometry

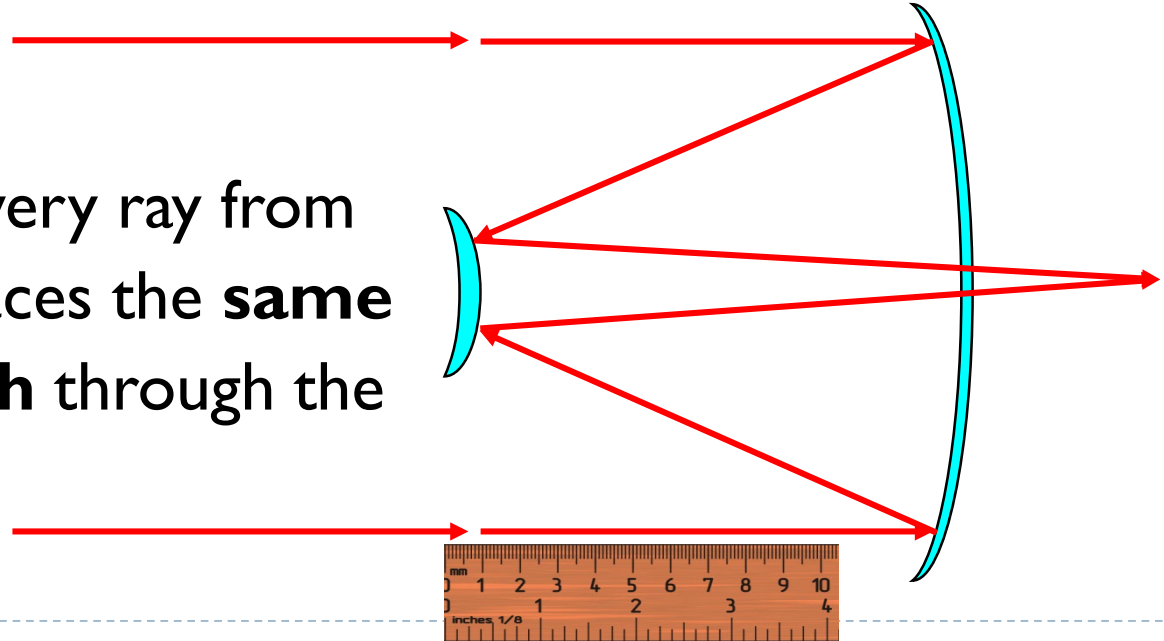


Paul Signac, "Antibes, die Türme", 1911

The Telescope: What's Happening Inside?

- ▶ Our parallel rays enter and bounce around – **in a very special way**

- ▶ Every path of every ray from the star traces the **same pathlength** through the telescope

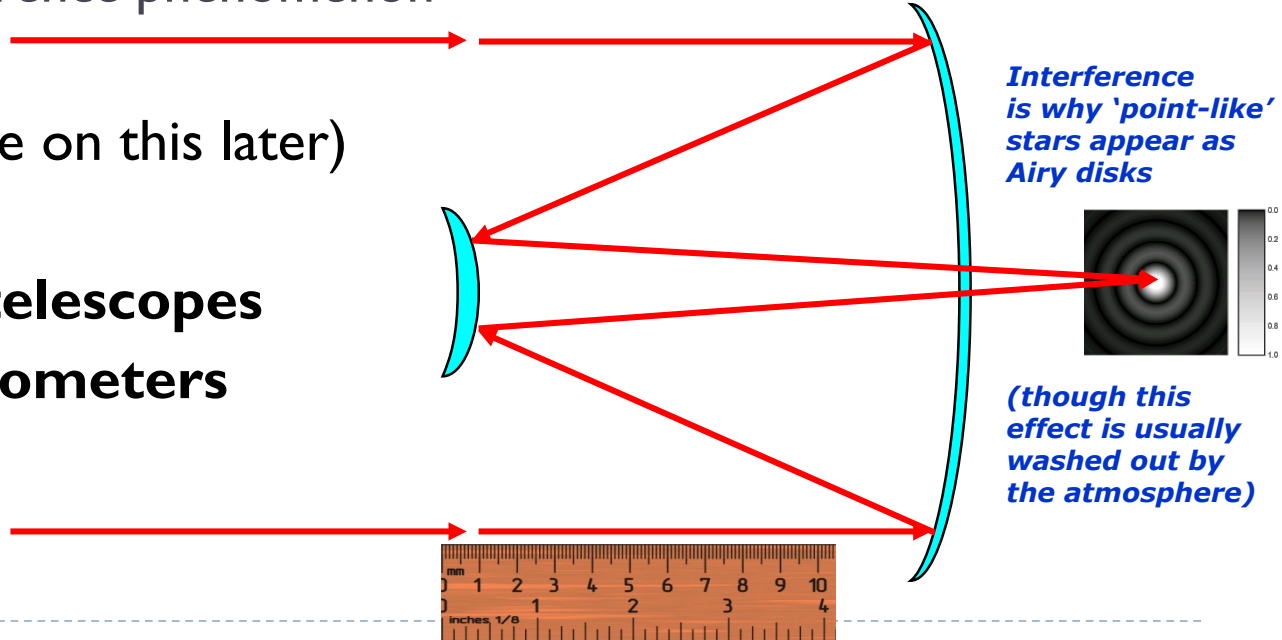


The Telescope: What's Happening Inside?

- ▶ When light rays from a source satisfy this pathlength condition, they can form an image
 - ▶ This is an 'interference phenomenon'

(more on this later)

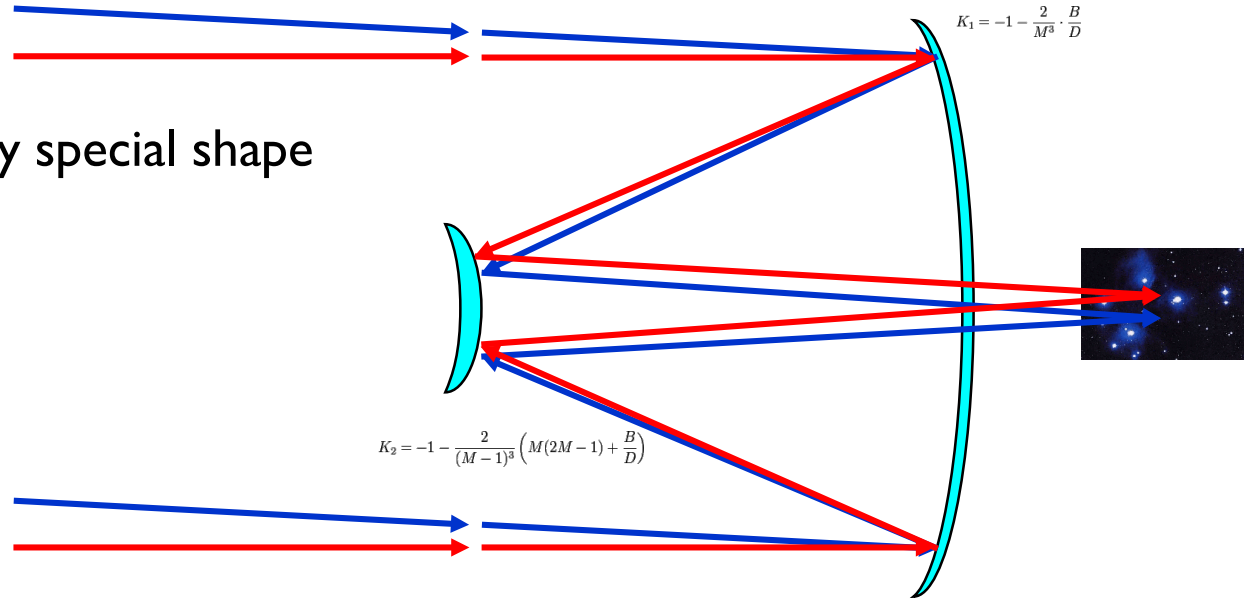
- ▶ Special secret: **all telescopes are interferometers**



The Telescope: What's Happening Inside?

- ▶ This **pathlength condition** is true for other nearby stars in the field of view of the telescope, at slightly different angles

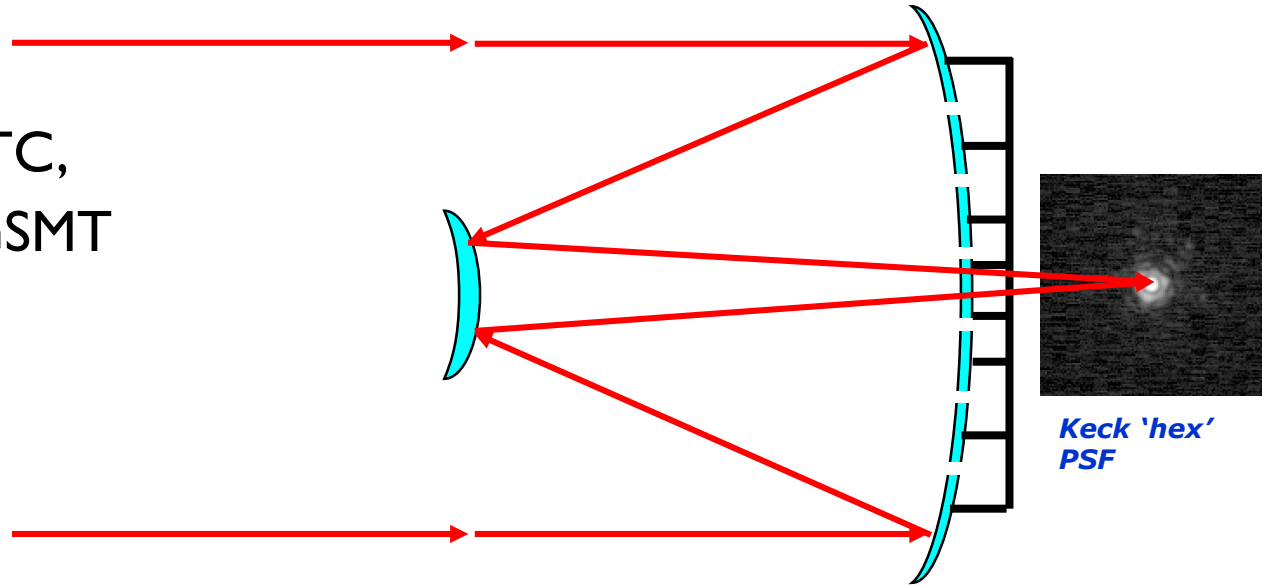
- ▶ This dictates the very special shape of the mirrors



In the Pursuit of Clever (at the risk of Stupid)

- ▶ Here's a neat trick: satisfy the pathlength condition with separate pieces of glass for your primary mirror

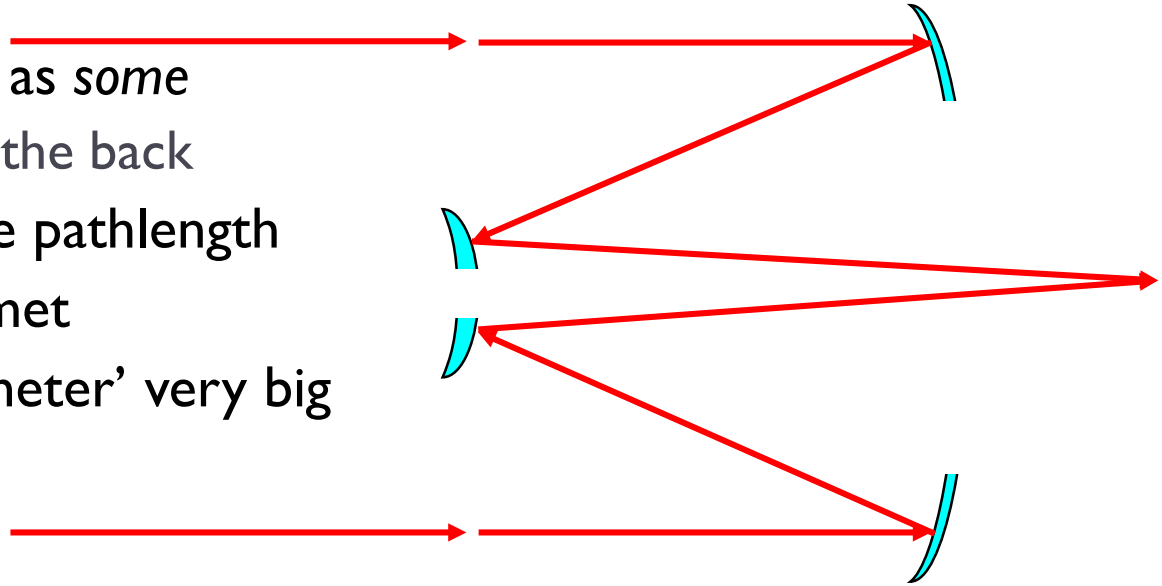
- ▶ Examples: Keck, GTC, E-ELT, TMT, GSMT



Cracking the Resolution Problem

- ▶ Taking the neat trick even further: really chop up your telescope into a **long baseline interferometer**

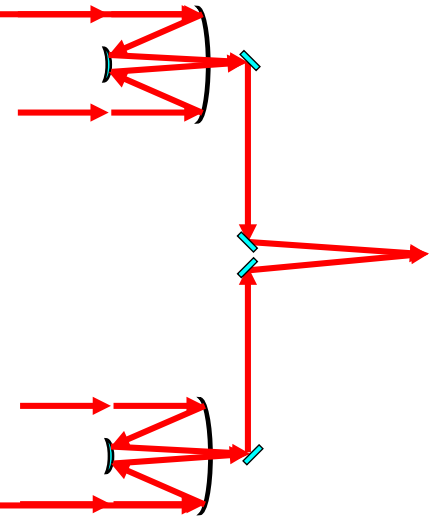
- ▶ This works as long as *some* light is getting to the back end, and if the pathlength condition is met
- ▶ Can make the 'diameter' very big



Cracking the Resolution Problem

- ▶ Taking the neat trick even further: really chop up your telescope by making it **many telescopes**

- ▶ Still have to satisfy the pathlength condition, though

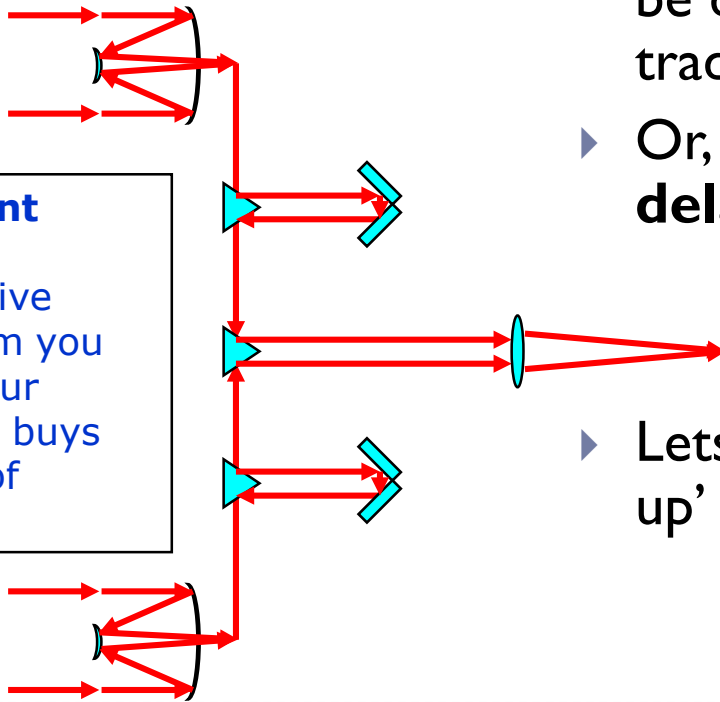


Important caveat:

Doing things this way tends to sacrifice a lot of 'field of view' of your instrument

Cracking the Resolution Problem

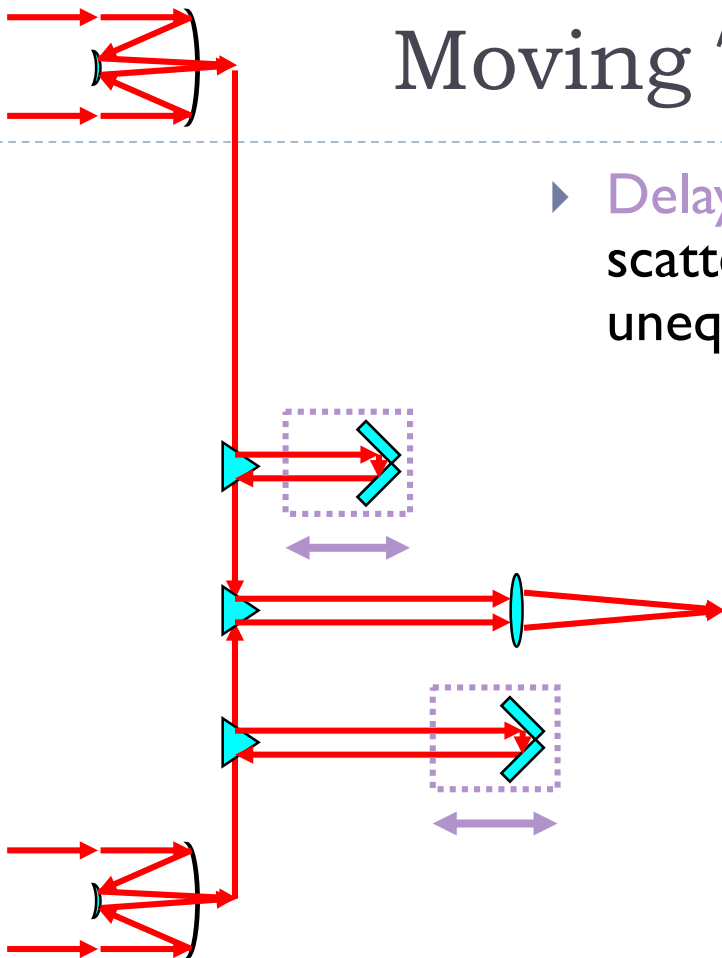
Important caveat:
Every active subsystem you add to your telescope buys you lots of problems



- ▶ Meeting the pathlength condition can be done through static means (the traditional approach)
- ▶ Or, this can be done actively with **delay lines**
- ▶ Lets light from one telescope 'catch up' with light from another

Moving Things Around

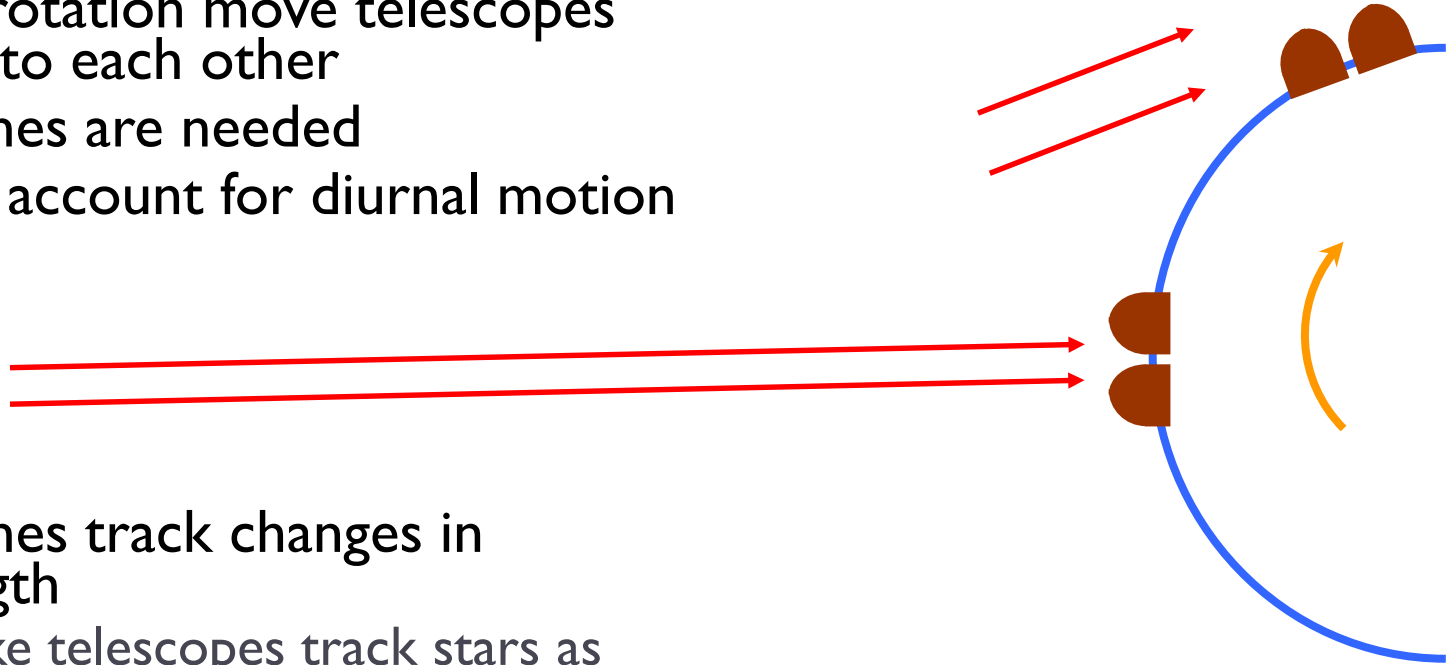
- ▶ Delay lines let you have telescopes scatter across the landscape at unequal distances



Examples: IOTA, NPOI, VLT

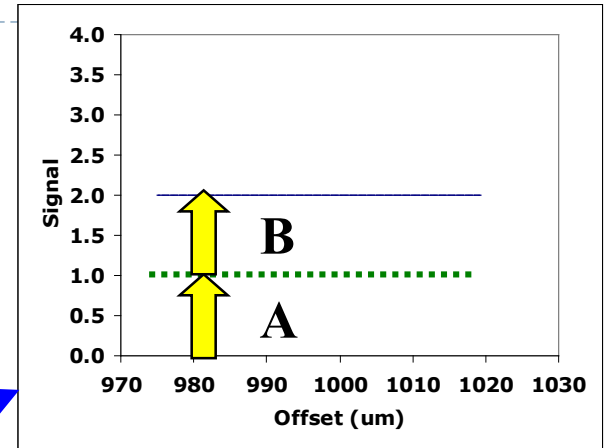
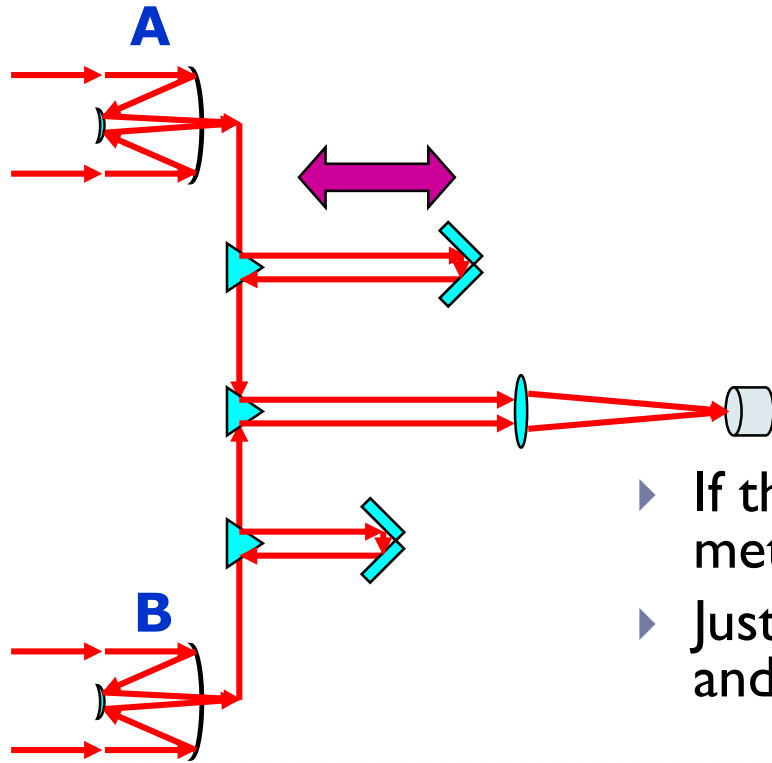
Things Move Around On Their Own

- ▶ Earth's rotation move telescopes relative to each other
- ▶ Delay lines are needed to account for diurnal motion



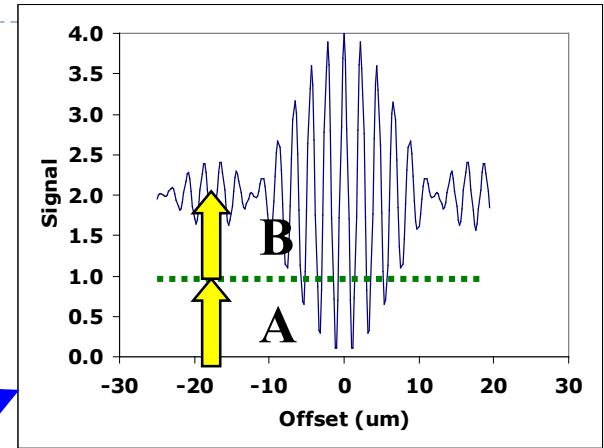
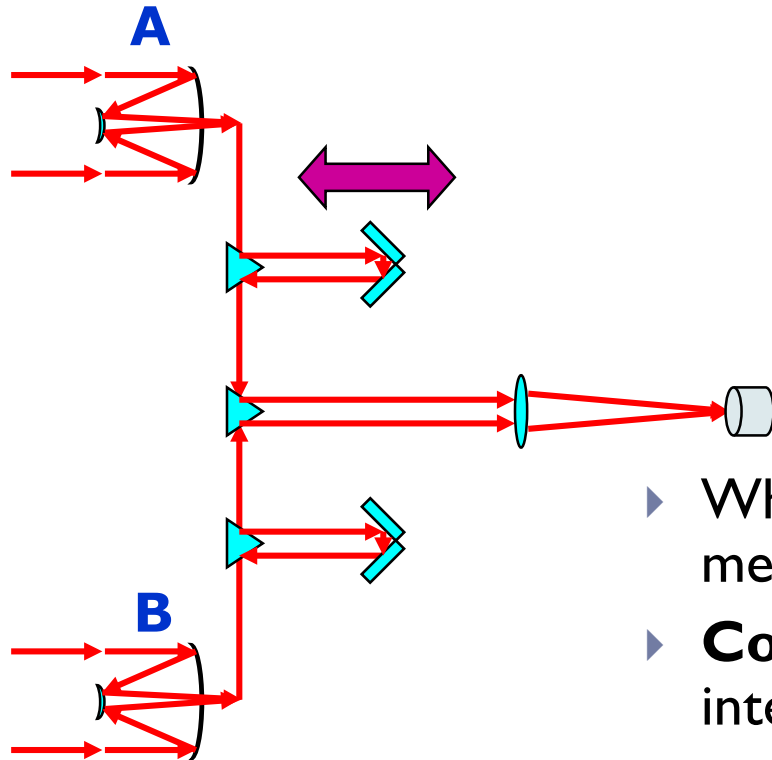
- ▶ Delay lines track changes in pathlength
 - ▶ just like telescopes track stars as they move across the sky

What Does an Interferometer 'See'?



- ▶ If the pathlength condition is not met
- ▶ Just starlight from telescope A, and B, combined

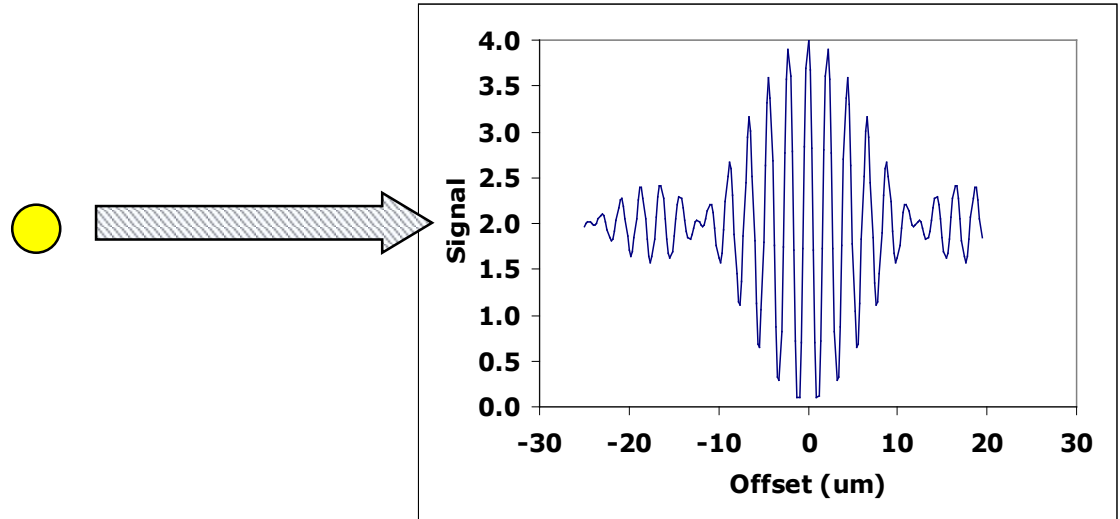
What Does an Interferometer 'See'?



- ▶ When the pathlength condition is met
- ▶ **Constructive** and **destructive** interference of light

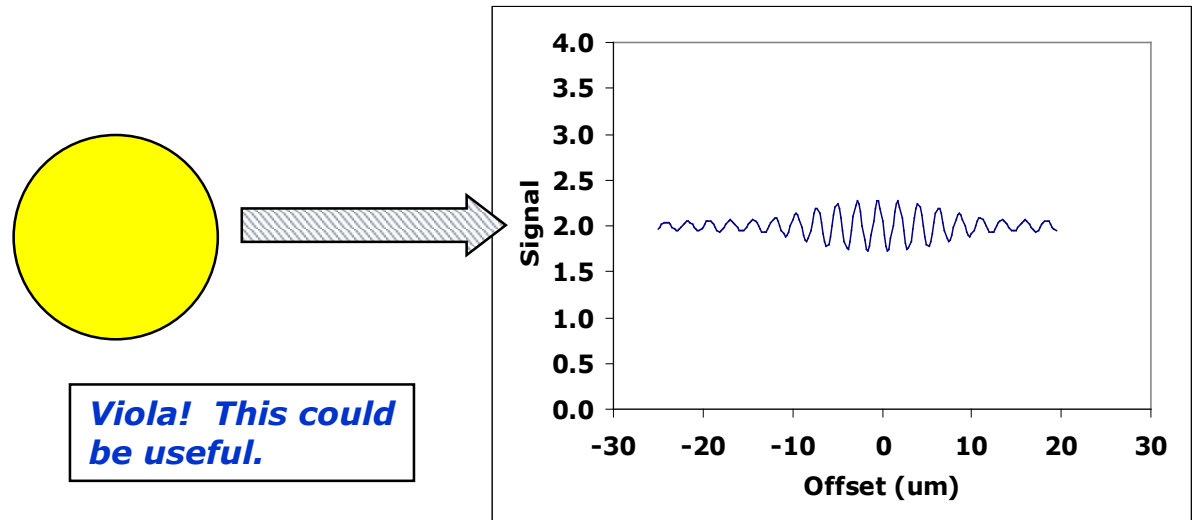
Observing Small Stars

- ▶ For a very small – **point-like** – star, fringes will be high contrast
- ▶ By ‘very small’, I mean $\vartheta < 0.25\text{mas}$



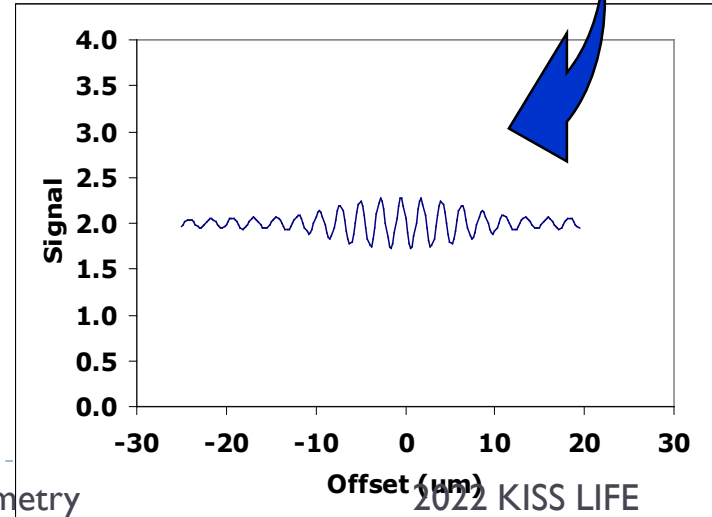
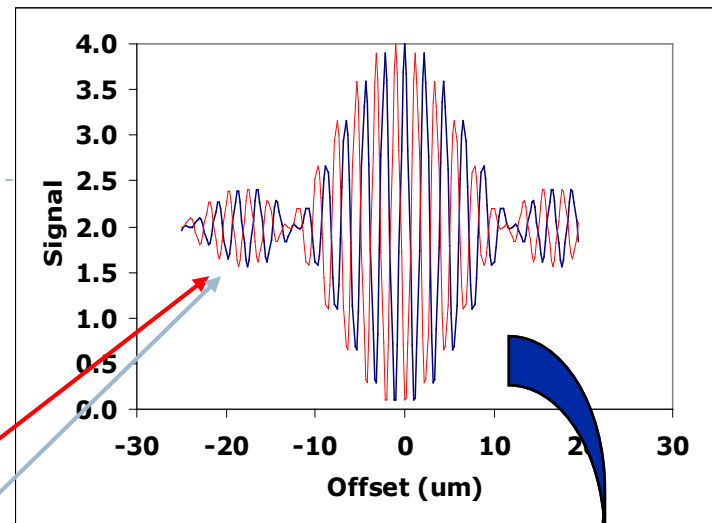
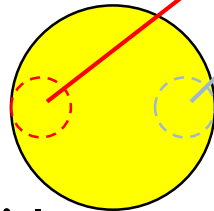
Observing Large Stars

- ▶ For a large – **resolved** – star, fringes will be high contrast
- ▶ By ‘large’, I mean $\vartheta \approx 0.5\text{-}3$ mas (in the case of NPOI)



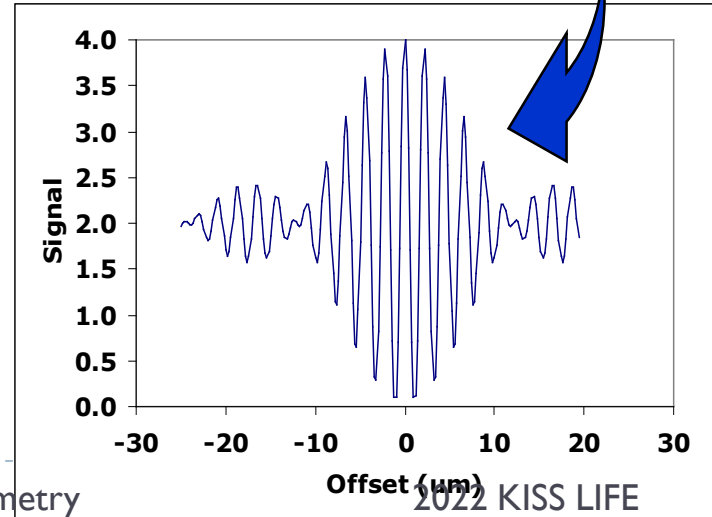
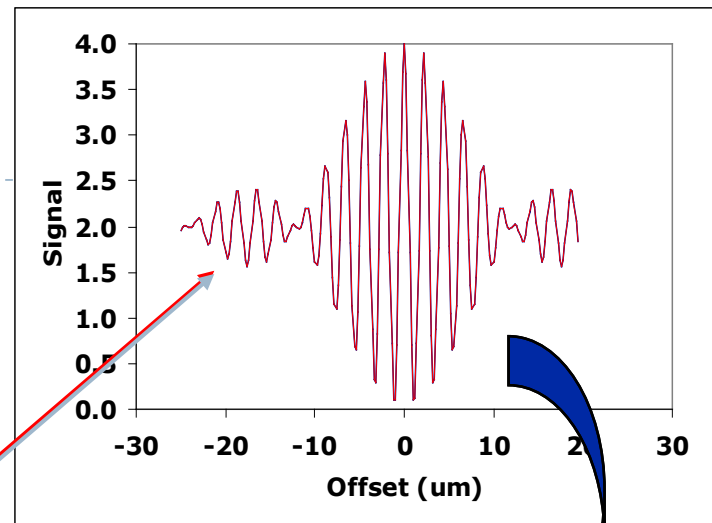
Why is This?

- ▶ Light from different sides of the star correspond to different pathlengths
- ▶ Optical path = interferometer pointing
- ▶ The interferometer sees both fringe packets simultaneously, overlapping
- ▶ NB. can **'overresolve'** large sources

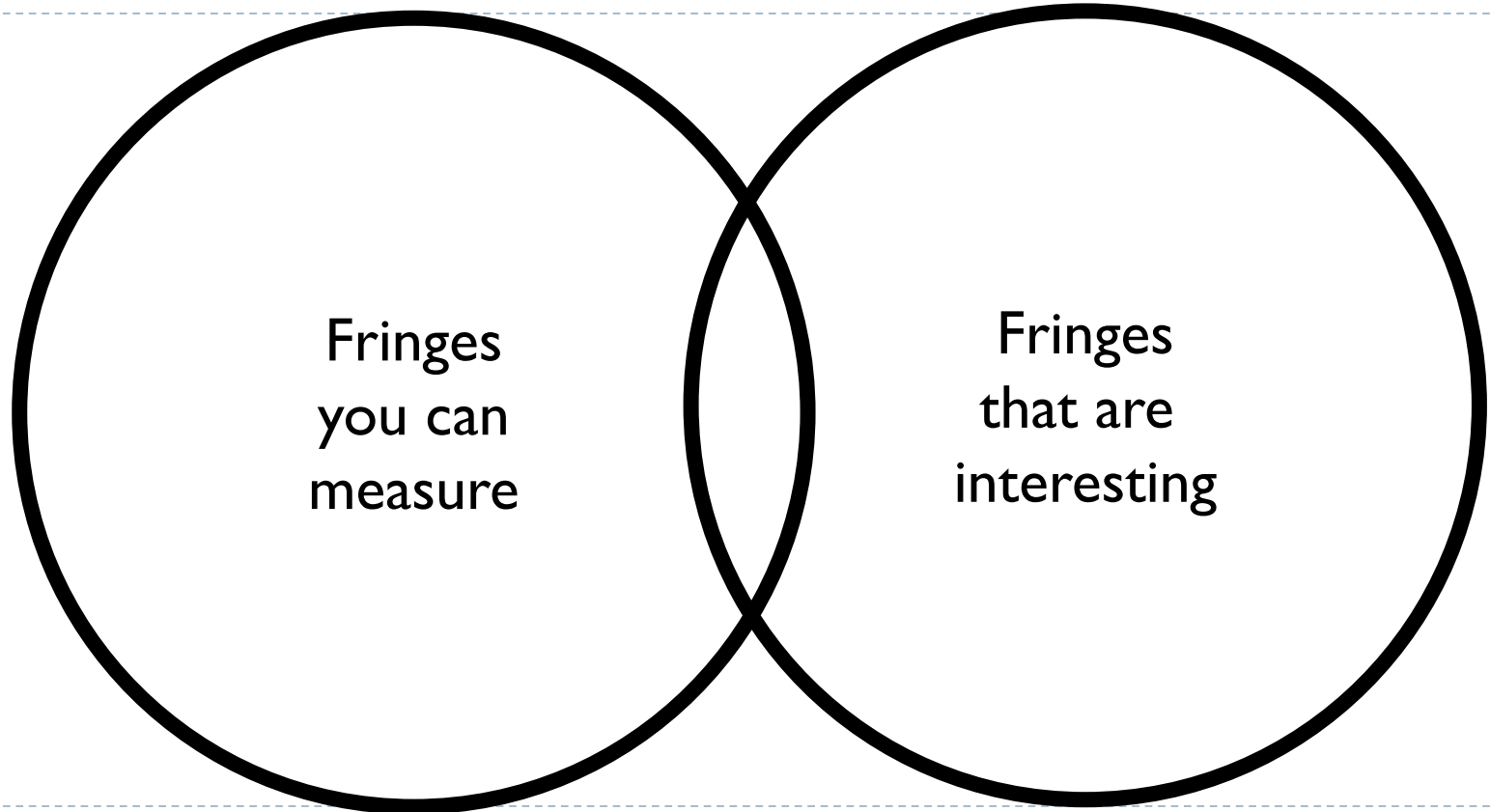


Why is This?

- ▶ For a small star, there is only one pathlength
- ▶ The interferometer still sees both fringe packets simultaneously, but they don't smear each other out



Mozurkewich's Law



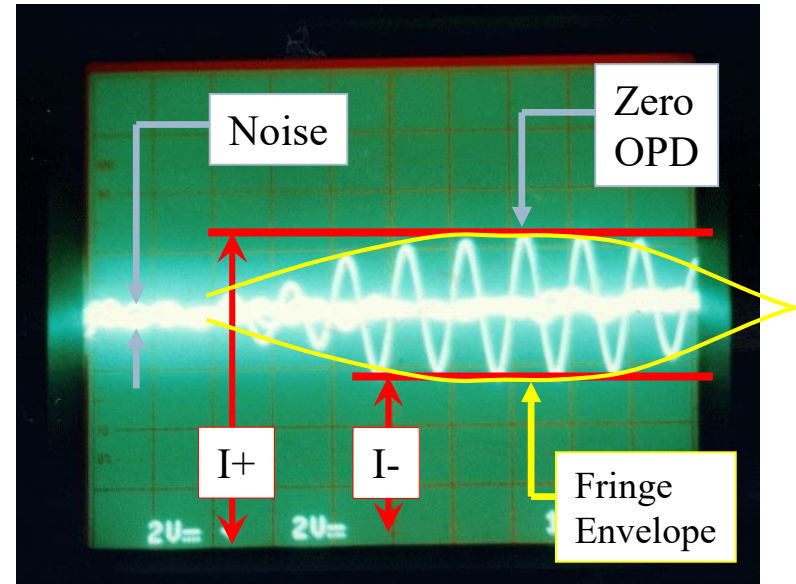
Mozurkewich's Corollary to Mozurkewich's Law

- ▶ “Determine what it is that you *can* measure,
and declare it is therefore interesting.”

What does a Fringe *Actually* Look Like?

- ▶ Constructive & destructive interference of light
- ▶ Fringe **contrast** or **visibility**:

$$V = \frac{I^+ - I^-}{I^+ + I^-}$$



Actual starlight fringes from IOTA - β And
Photo credit: R.R. Thompson

Interferometric Arrays

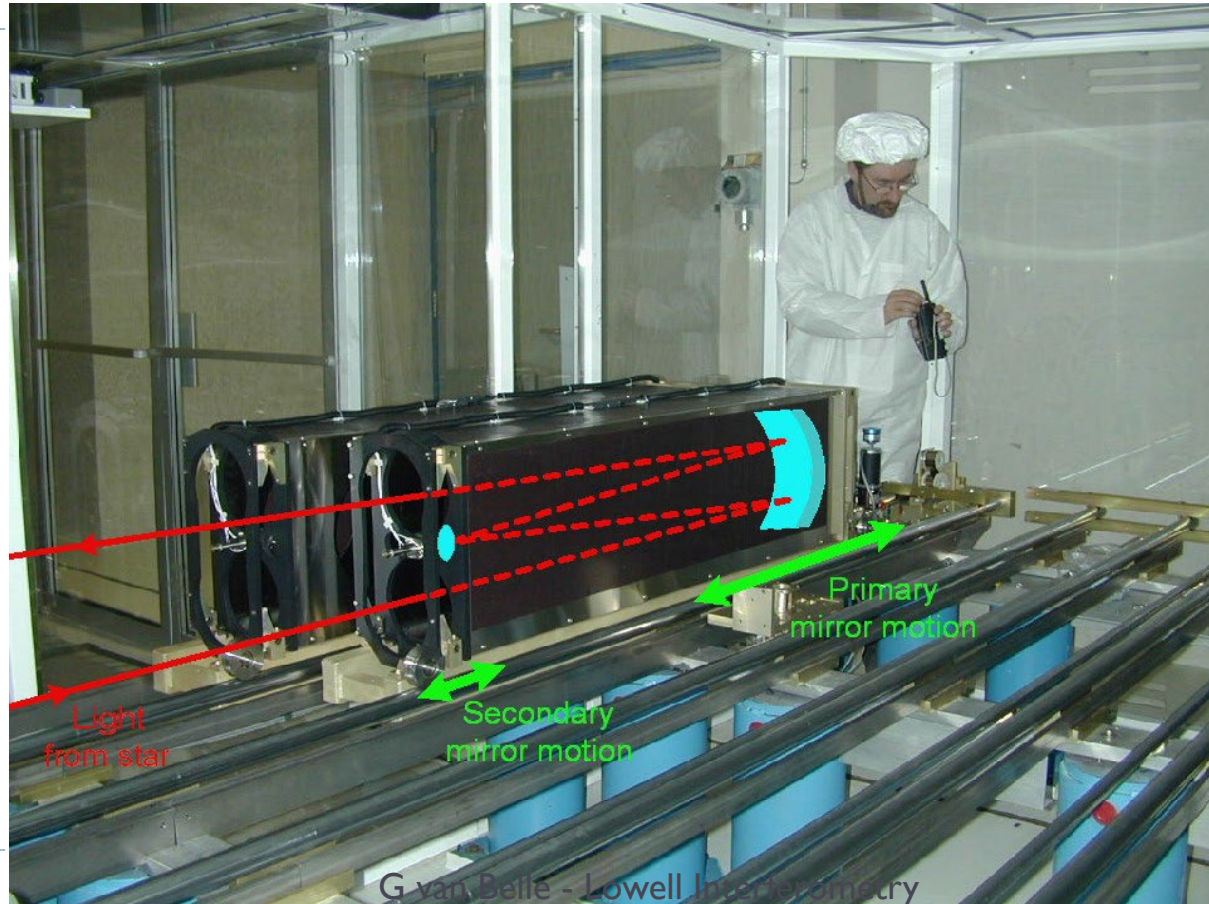
- ▶ Use multiple telescopes as a single telescope
- ▶ Break the resolution limit without breaking the bank
- ▶ Already an established technique for radio wavelengths
 - ▶ But much more difficult in the visible
 - ▶ Radio: **Detect-and-mix**
 - ▶ Optical: **Mix-and-detect**



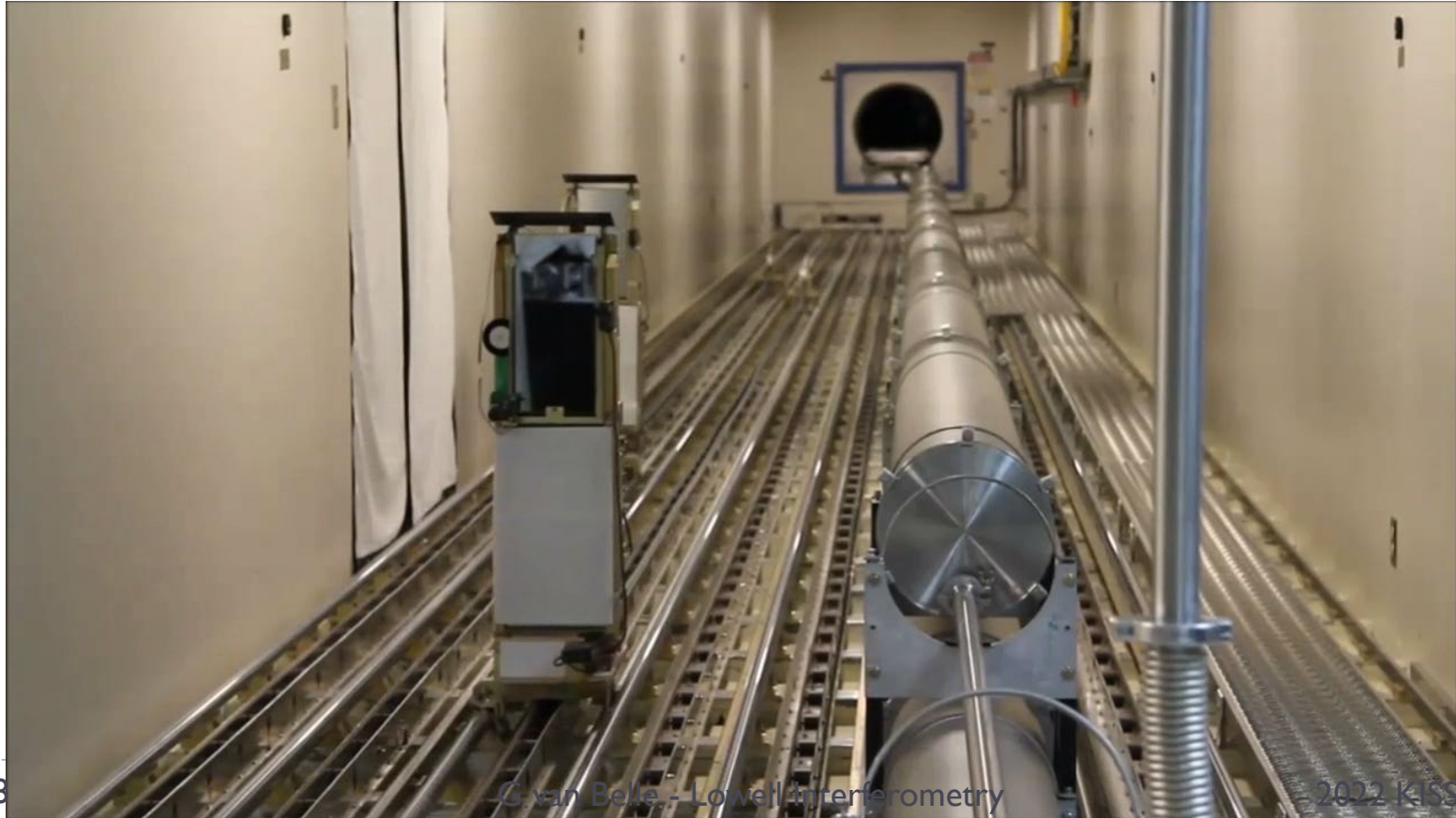
← **Charlie Townes:**
"It's because the value of h is what it is."

Array

Delay Lines at Keck



Keck in Motion



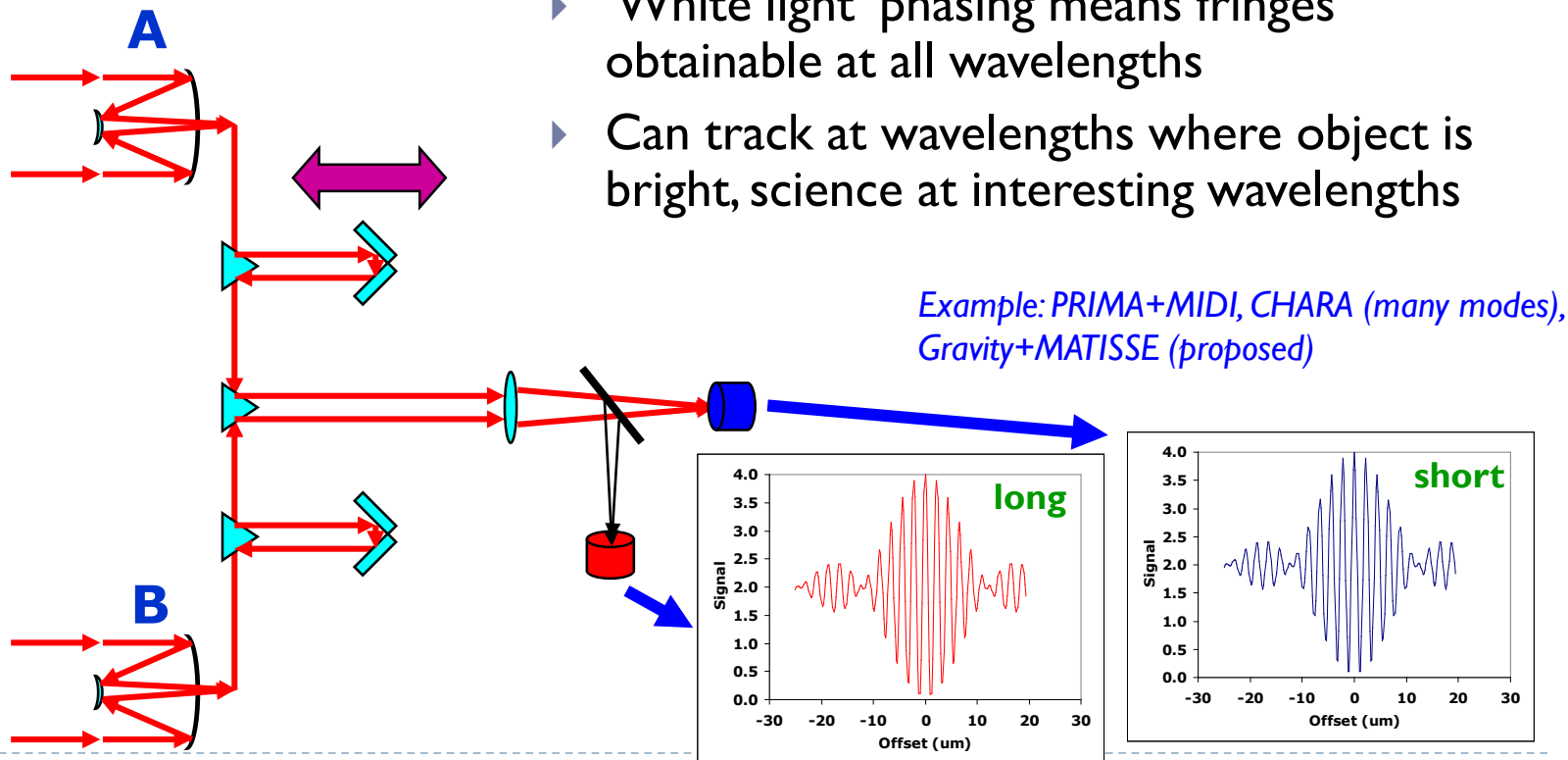
Techniques:
Differential Phase
&
Baseline
Bootstrapping



Paul Signac, "La Corne D'or, Les Minarets", 1907

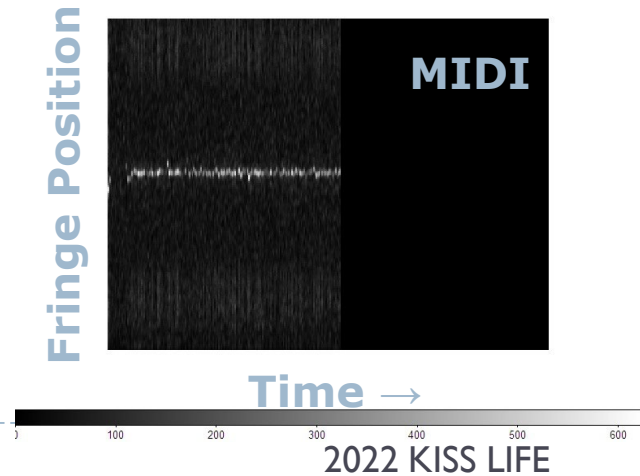
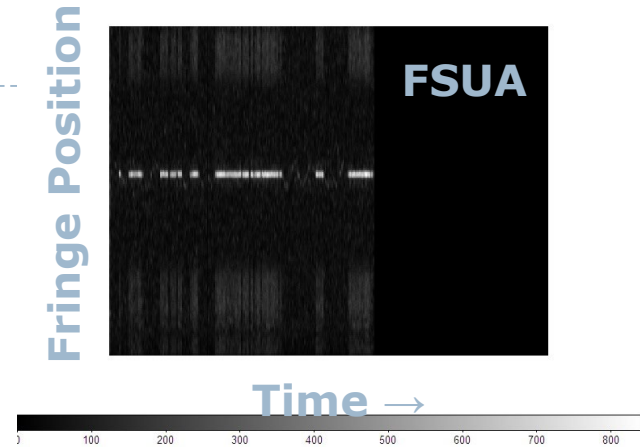
Differential Phase (aka Wavelength Bootstrapping)

- ▶ ‘White light’ phasing means fringes obtainable at all wavelengths
- ▶ Can track at wavelengths where object is bright, science at interesting wavelengths



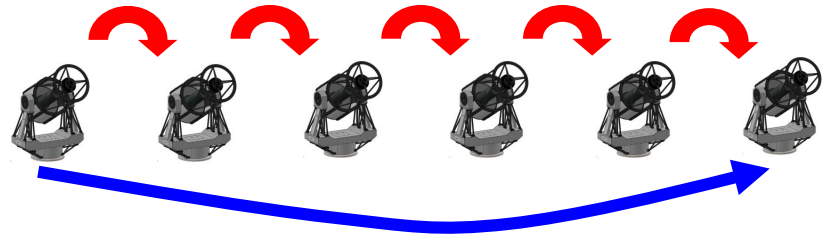
Differential Phase demo

- ▶ PRIMA+MIDI demonstration (2009)
 - ▶ FTK errors reduced by order of magnitude
 - ▶ Sensitivity $\gg 3x$ MIDI-alone limit
- ▶ Technique proposed in 1992 as method to detect 'hot Jupiters' by Colivta & Shao
 - ▶ Not pursued, everyone 'knew' that Jupiters would be neither hot nor close to host star



Baseline (+wavelength) Bootstrapping

- ▶ Fringe amplitude decreases with increasing baseline
- ▶ Can phase on multiple short baselines
- ▶ Long baseline phasing then comes ‘for free’
- ▶ Can phase unit baselines at longer wavelengths for increased fringe amplitude, too
- ▶ A way to beat ‘Mozurkewich’s Law’



Example: NPOI (newClassic, NIR-FTK)

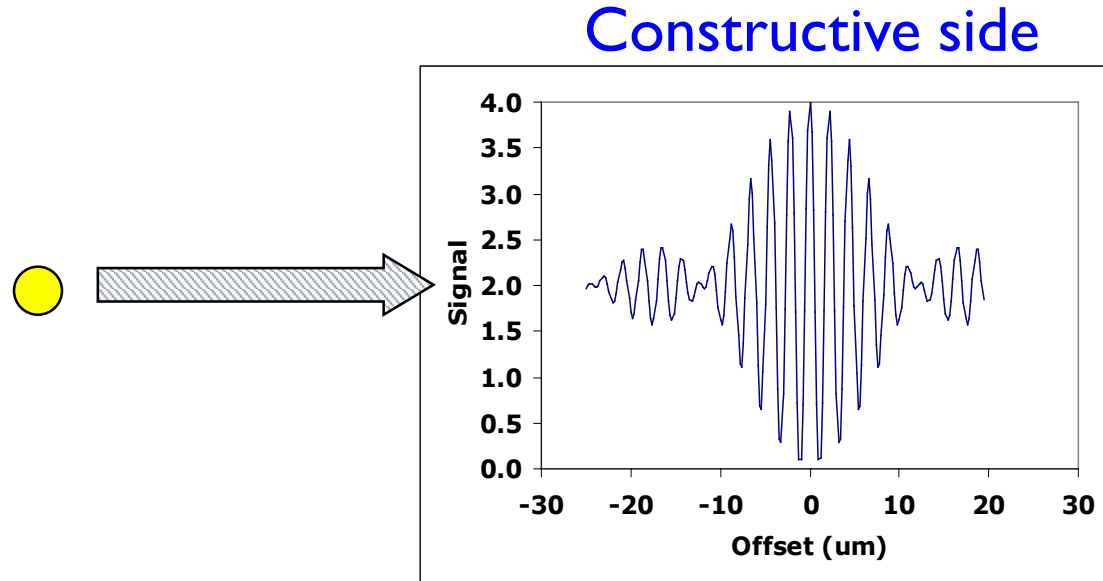
Technique:
Nulling



Paul Signac, "La Corne D'or, Les Minarets", 1907

Nulling

- ▶ Pair-wise beam combiners typically have two outputs: one constructive, one destructive



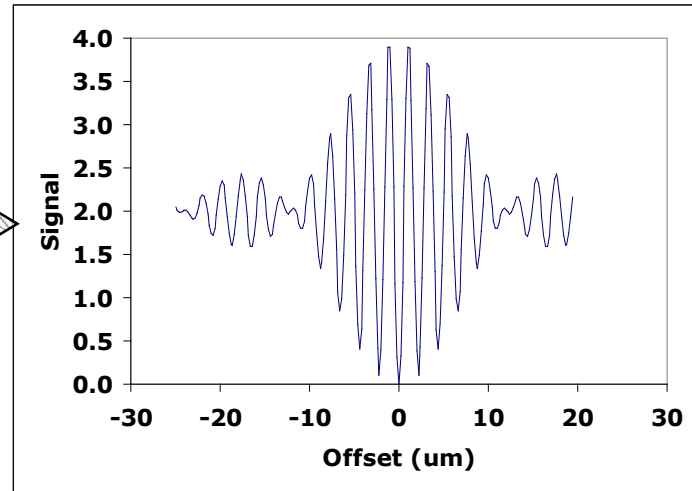
Nulling

- ▶ Pair-wise beam combiners typically have two outputs: one constructive, one destructive

Bracewell, 1978

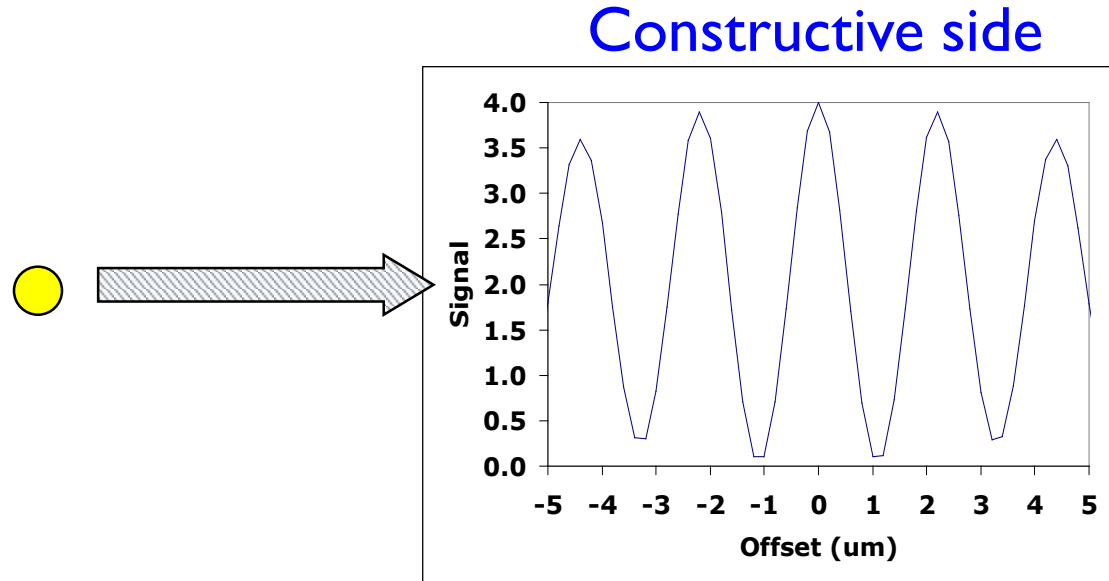


Destructive side



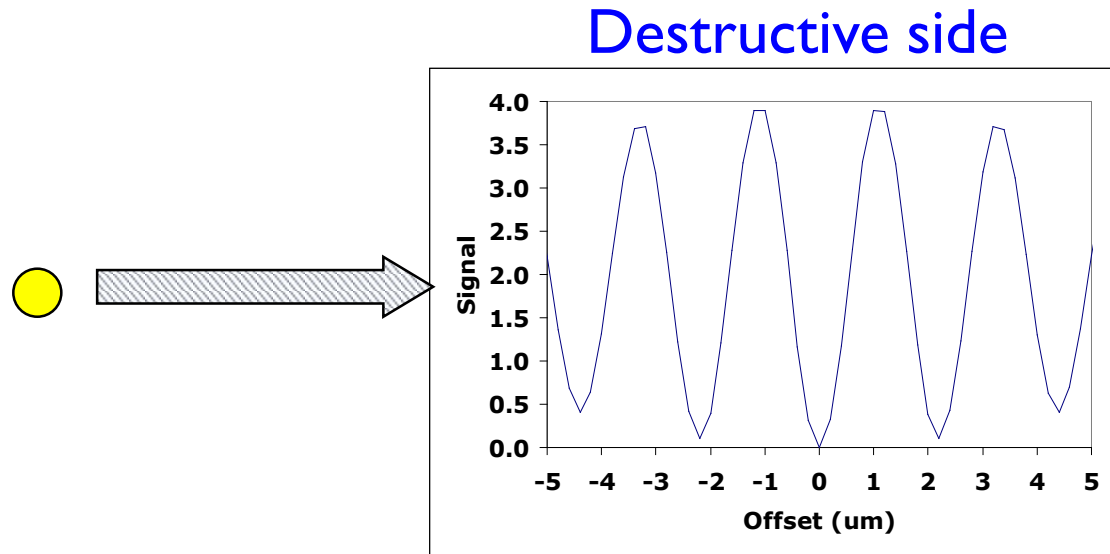
Nulling (zoom)

- ▶ Pair-wise beam combiners typically have two outputs: one constructive, one destructive



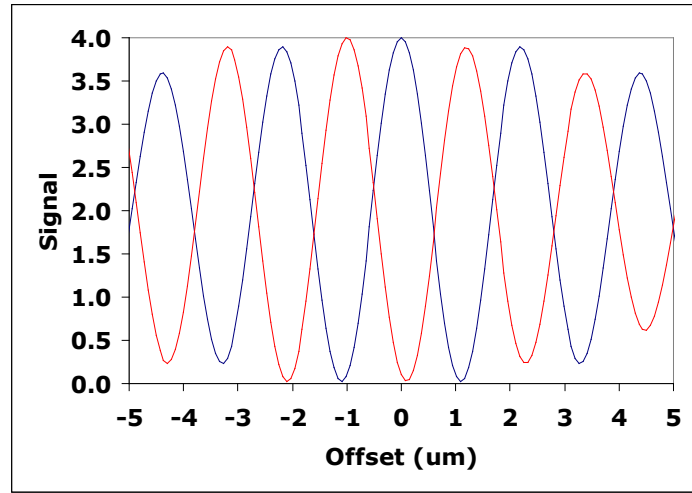
Nulling (zoom)

- ▶ Pair-wise beam combiners typically have two outputs: one constructive, one destructive



Nulling (two body case)

- ▶ Null out starlight, but keep planet light constructively interfering

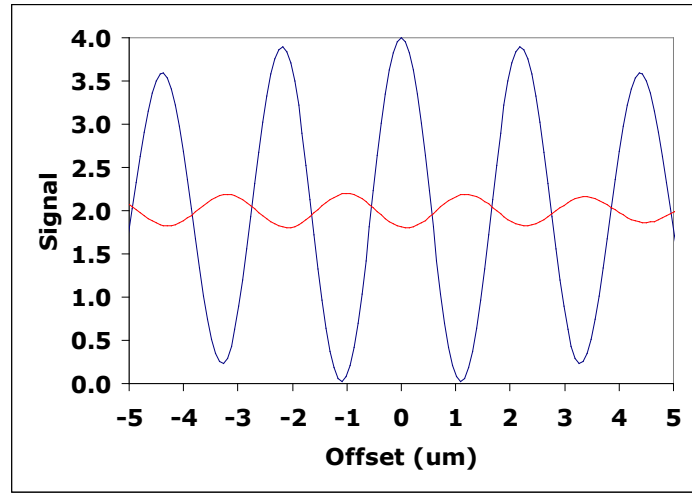


Nulling (star + planet)

- ▶ Null out starlight, but keep planet light constructively interfering – planet is typically much dimmer, though

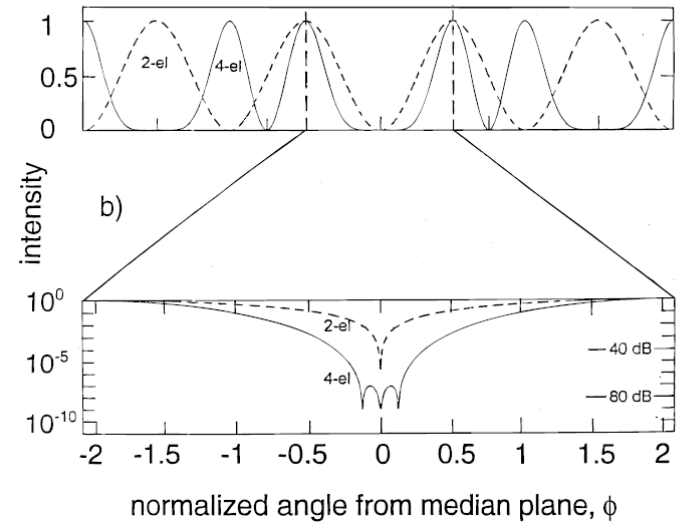
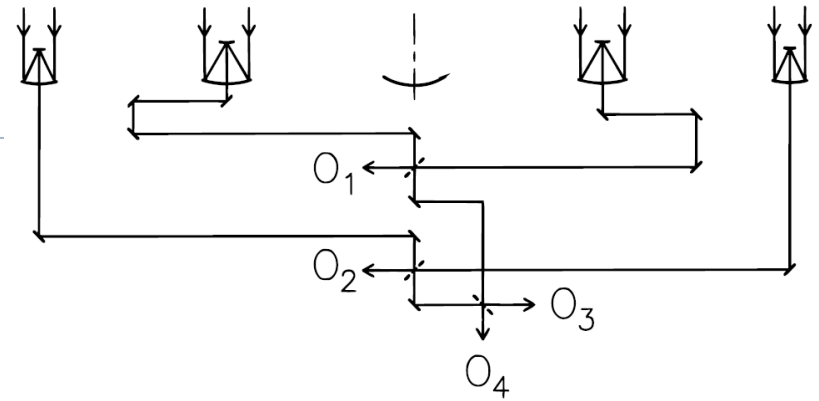


Examples: Keck Nuller, LBTI



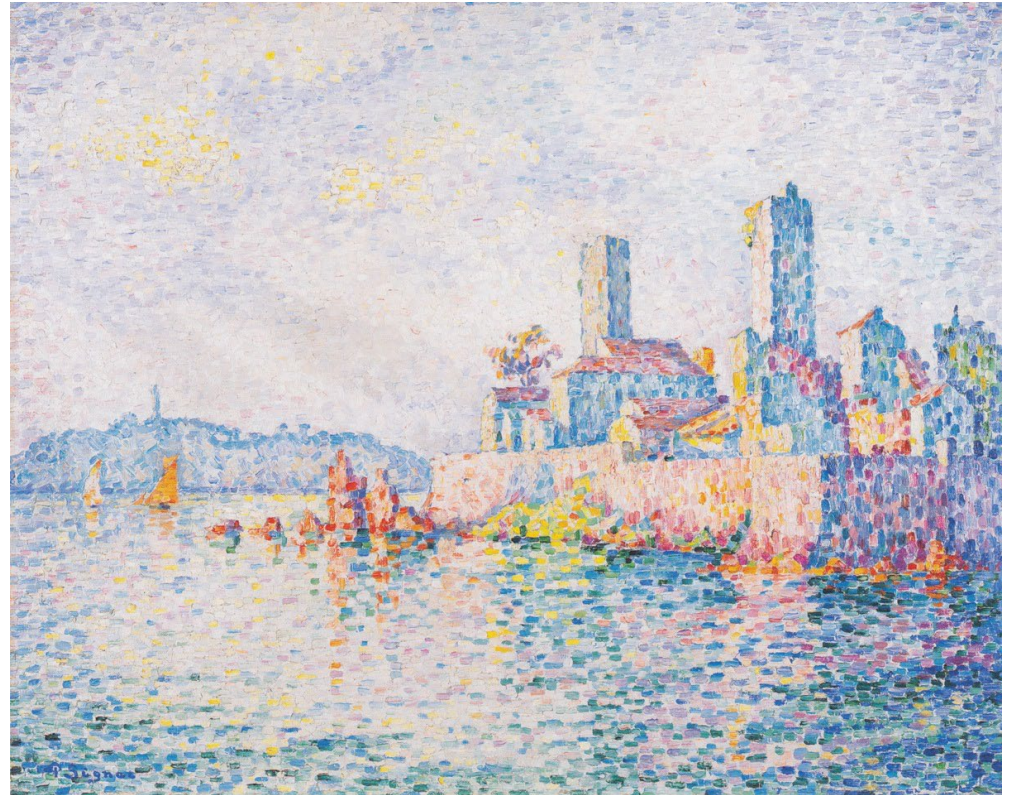
Nulling, Double Bracewell

- ▶ Going from two to four apertures for a 'double Bracewell'
- ▶ Wider, deeper null



Angel & Woolf, 1997

Technique:
Astrometry

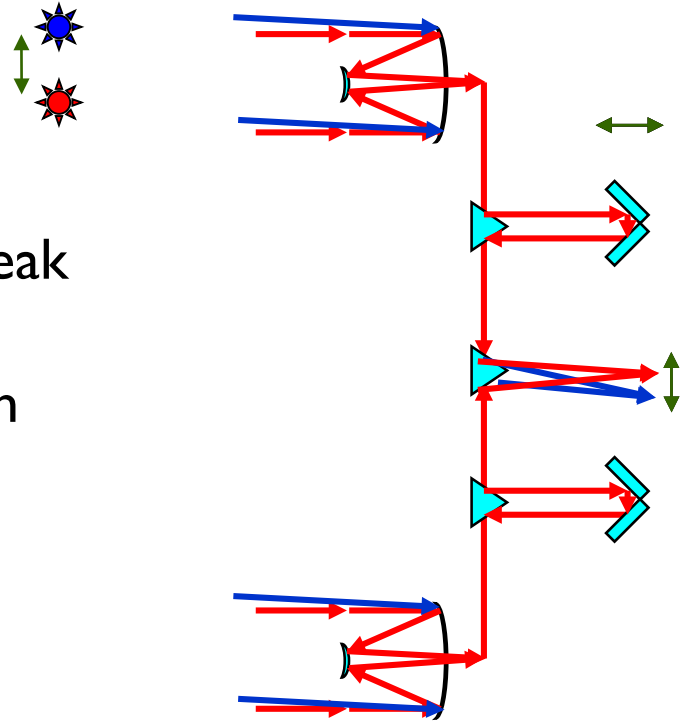


Paul Signac, "Antibes, die Türme", 1911

Astrometry: Simple in Principle

- ▶ Two angularly separated objects
- ▶ Fringe peaks show up separated in delay space
- ▶ Scanning in delay to detect, measure peak separation
- ▶ Linear separation \rightarrow angular separation

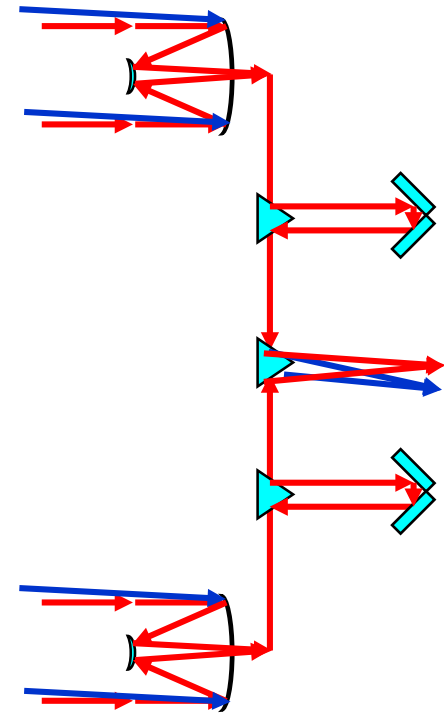
(NB. This is the 'narrow angle' variant)



Astrometry: Insanely Hard in Practice

- ▶ Where to separate beams?
 - ▶ Back end
 - ▶ Field separator at telescopes
- ▶ What baseline does each star 'see'?
- ▶ Differences in delay space: separation or something else?
 - ▶ Pathlength monitoring: how to do?

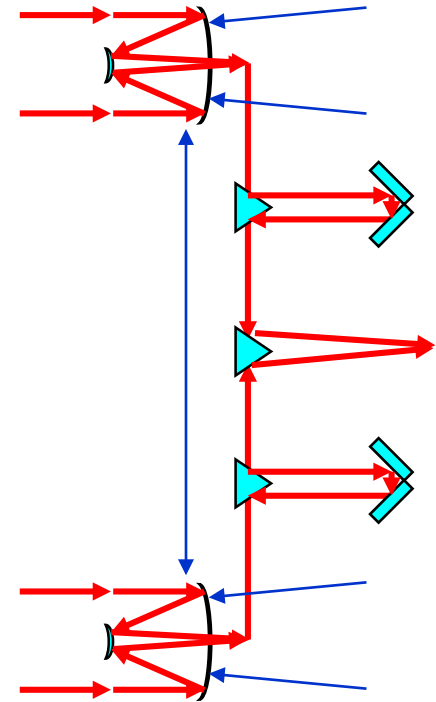
*Example: PTI, VLT+PRIMA, VLT+Gravity
CHARA+Armada, VLT+Gravity-Wide*



Astrometry: Insanely Hard in Practice

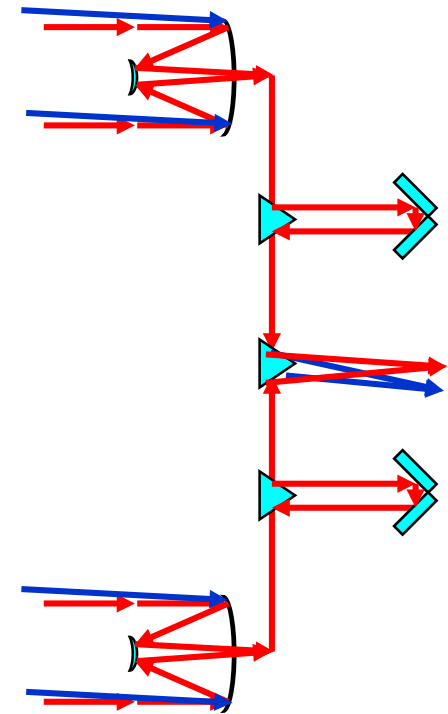
- ▶ ‘Wide angle’ Variant
- ▶ Monitor telescope positions ($\sim\mu\text{m}$), all pathlengths with laser metrology ($\sim\text{nm}$) (blue)

Example: NPOI



Phase Referencing: Same Basic Architecture

- ▶ For 'bright-faint' imaging
 - ▶ Use bright object to phase array, 'stare' at dim object
 - ▶ Only need to track fringes to optical tolerances ($\sim 10\text{nm}$)
 - ▶ Baseline knowledge only needed to a \sim few mm
- ▶ Eliminates significant amounts of metrology
- ▶ Limited on ground to atmospheric isoplanatic angle



Example: VLT+Gravity 'imaging'

Questions?



Paul Signac, "Port St. Tropez", 1899

Food for Thought

- ▶ ‘You are allowed one miracle per mission’ - Chas Beichman
- ▶ Each one of these is a *separate* miracle: Interferometry, formation flying, nulling